

EIT - Audio Technology Roadmap

Program	Bachelor of Science: Entertainment Industries & Technology w/Audio Technology Emphasis
Total Credits	120
Catalog	2021-2022

*The plan below is **one** of several possible ways for you to complete this degree.
Your individualized plan may look different if you have already fulfilled some requirements.
Your Financial Aid Award may require additional term credits for full-time funding.
You must complete all university and program requirements successfully to complete this degree (GPA, 120 credits, LASC, WI, residency)*

Curriculum	Course	Course Title	Credits	Take When	Total Credits
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120.00

1st Year: Fall 2021 - Spring 2022

Core Requirement:	EIT 160	Intro to the Entertainment Industry	1.00	1st Fall	14.00
Core Requirement:	EIT 161	Intro to Copyright and Trademark	3.00	1st Fall	
Emphasis Requirement:	EIT 181	Audio Tech Theory	3.00	1st Fall	
First-Year Experience Course	FYE 101	First Year Experience	1.00	1st Fall	
LASC 1B	ENGL 101	English Composition	3.00	1st Fall	
LASC			3.00	1st Fall	
Emphasis Requirement:	EIT 281	Live and Studio Production	3.00	1st Spring	15.00
Core Requirement:	EIT 261	Legal and Ethical Issues in Entertainment	3.00	1st Spring	
LASC 1A	COMM 100	Speech Communication	3.00	1st Spring	
LASC			3.00	1st Spring	
LASC			3.00	1st Spring	

2nd Year: Fall 2022 - Spring 2023

Emphasis Requirement:	EIT 381	Studio Production	3.00	2nd Fall	15.00
Emphasis Requirement:	EIT 383 or THTR 356	Sound for Film and Video or Lighting	3.00	2nd Fall	
Emphasis Requirement:	EIT 280	Critical Listening and Analysis	3.00	2nd Spring	
Emphasis Requirement:	THTR 255	Stagecraft	3.00	2nd Fall	
LASC/WI			3.00	2nd Fall	
Emphasis Requirement:	EIT 382	Live Sound Reinforcement and Recording	3.00	2nd Spring	16.00
Emphasis Requirement:	EIT 481	Advanced Studio Projects	3.00	2nd Spring	
Core Requirement:	EIT 361	Entertainment Activity	1.00	2nd Spring	
Elective:		Choose from Approved Rubrics	3.00	2nd Spring	
LASC			3.00	2nd Spring	
LASC/WI			3.00	2nd Spring	

3rd Year: Fall 2023 - Spring 2024

Core Requirement:	EIT 361	Entertainment Activity	1.00	3rd Fall	16.00
Emphasis Requirement:	EIT 481	Advanced Studio Projects	3.00	3rd Fall	
Elective:		Choose from Approved Rubrics	3.00	3rd Fall	
Elective:		Choose from Approved Rubrics	3.00	3rd Fall	
LASC			3.00	3rd Fall	
LASC			3.00	3rd Fall	
Core Requirement:	WI for major	EIT 492	3.00	3rd Spring	16.00
Core Requirement:		EIT 361	1.00	3rd Spring	
Elective:		Choose from Approved Rubrics	3.00	3rd Spring	
Elective:		Choose from Approved Rubrics	3.00	3rd Spring	
LASC			3.00	3rd Spring	
LASC			3.00	3rd Spring	

4th Year: Fall 2024 - Spring 2025

Core Requirement:	EIT 461	Entertainment Entrepreneurship	3.00	4th Fall	13.00
Core Requirement:	EIT 361	Entertainment Activity	1.00	4th Fall	
Writing Intensive:	200-level or higher		3.00	4th Fall	
Elective:		Choose from Approved Rubrics	3.00	4th Fall	
Elective:		Choose from Approved Rubrics	3.00	4th Fall	
LASC			3.00	4th Spring	15.00
LASC			3.00	4th Spring	
Elective:		Choose from Approved Rubrics	3.00	4th Spring	
Elective:		Choose from Approved Rubrics	3.00	4th Spring	
Elective:		Choose from Approved Rubrics	3.00	4th Spring	