

Minnesota State University Moorhead

EIT 492: Professional Seminar

A. COURSE DESCRIPTION

Credits: 3

Lecture Hours/Week: 3

Lab Hours/Week: 0

OJT Hours/Week: *.*

Prerequisites: None

Corequisites: None

MnTC Goals: None

Capstone course in Entertainment Industries and Technology. Students will present written research within their chosen sector of the entertainment industry, and distill their findings into a professional portfolio.

B. COURSE EFFECTIVE DATES: 02/01/2017 - 03/01/2024

C. OUTLINE OF MAJOR CONTENT AREAS

1. Entertainment area research
2. Discussing divergent points of view to create one's own opinion regarding present and future market trends
3. Creating a professional portfolio informed by research
4. Using ongoing research to hone in on a focus area within the entertainment industry

D. LEARNING OUTCOMES (General)

1. Students will synthesize conflicting data sources and perspectives to form unique written opinions regarding the entertainment industry.
2. Students will synthesize their research and writing into an appropriate professional portfolio of their work that addresses their specific area of focus within entertainment.

E. Minnesota Transfer Curriculum Goal Area(s) and Competencies

None

F. LEARNER OUTCOMES ASSESSMENT

As noted on course syllabus

G. SPECIAL INFORMATION

None noted