

Minnesota State University Moorhead

ANIM 113: MAYA

A. COURSE DESCRIPTION

Credits: 3

Lecture Hours/Week: 3

Lab Hours/Week: *.*

OJT Hours/Week: *.*

Prerequisites: None

Corequisites: None

MnTC Goals: None

The course structure revolves around the areas of solid modeling, organic modeling, lighting, texturing and basic animation. Interaction with Mud Box, 3DS Max and Motion Builder is also presented in the course as well as special effects and video compositing.

B. COURSE EFFECTIVE DATES: 03/03/2014 - 02/01/2019

C. OUTLINE OF MAJOR CONTENT AREAS

None

D. LEARNING OUTCOMES (General)

None

E. Minnesota Transfer Curriculum Goal Area(s) and Competencies

None

F. LEARNER OUTCOMES ASSESSMENT

As noted on course syllabus

G. SPECIAL INFORMATION

None noted