# Minnesota State University Moorhead

# PE 194: Activities Course: Non-Traditional

## A. COURSE DESCRIPTION

Credits: 1

Lecture Hours/Week: 0

Lab Hours/Week: 2

OJT Hours/Week: *.*

Prerequisites: None

Corequisites: None

MnTC Goals: None

Designed for physical education majors, this course develops skills and knowledge of rules, strategies, and terminology in a variety of non-traditional activities.

## B. COURSE EFFECTIVE DATES: 03/19/1997 - Present

## C. OUTLINE OF MAJOR CONTENT AREAS

1. Introduce non-traditional activities that could be taught in a physical education setting.
2. Peer teach a non-traditional game or activities.

## D. LEARNING OUTCOMES (General)

1. Discuss various skills, rules, strategies, and terminology for non-traditional games and activities.
2. Become aware of the various non-traditional activities that can be implemented into a physical education curriculum.
3. Become aware of community resources available that can be implemented as non-traditional activities for students.
4. Participate in adventure games, initiative problems and trust activities to break down those artificial barriers between people and groups of individuals.
5. Discuss the objectives, values, types of terminology for orienteering and/or GEO catching.
6. Participate in cooperative games and activities for team building.
7. Practice structuring a non-traditional activity or game for a group of students using a tactical approach.

## E. Minnesota Transfer Curriculum Goal Area(s) and Competencies

None

## F. LEARNER OUTCOMES ASSESSMENT

As noted on course syllabus

## G. SPECIAL INFORMATION

None noted