

Graphic Communications

Department of Technology



Name _____

Minor in Graphic Communications

Number of Credits in the Minor
Total Credits in Graphic Communications Minor 21

Description of the Minor
The Graphic Communications (GCOM) minor is segmented into three elements: The **required core**, a grouping of **restricted electives**, and a set of **free electives** within the GCOM courses.

The **required core** (6 credits) includes **GCOM 255 Beginning Computer Graphics** and **GCOM 266 Introduction to Multimedia**. These two courses are the foundation for the GCOM program, introducing the student to the building blocks of the industry. They are also the **prerequisites** to advance to any one of the three options in the restricted electives section.

The **restricted electives** (9 credits) are broken down into the emphases that make up the GCOM major: **3D Graphics**, **Digital Design and Production**, and **Multimedia Development**. Students must select one of the three groupings.

The **GCOM electives** (6 credits) provide the student an opportunity to take supporting courses that will enhance the learning experience. A student with a Graphic Communications minor can take any GCOM course, as long as the prerequisites are met. The only exceptions are the Graphic Communications Project Management course (GCOM 452), the Graphic Communications Final Project courses (GCOM 459A and GCOM 459B), and the Graphic Communications Internship (GCOM 469). These courses are excluded from electives and are prohibited from being used in a GCOM minor.

As with restrictions for the Graphic Communications major, students in the minor must complete **all** of the 200-level courses in the minor with a **"C" or above** (which includes the core, restricted electives, and free electives) and have an **overall GPA of at least 2.5** before they can proceed to the 300- and 400-level GCOM courses.

Please see the **Graphic Communications Handbook** for more information about registering for GCOM courses and graduation requirements for the Graphic Communications minor.

Find Out More About Graphic Communications – Please Contact:

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Or visit the **Graphic Communications website:** www.mnstate.edu/gcom

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Date _____

Graphic Communications Minor Core (6 cr)

These courses are prerequisites before advancing to any of the Graphic Communications Minor Restricted Electives groupings.

		Cr	Gr
GCOM 255	Beginning Computer Graphics	3	___
GCOM 266	Introduction to Multimedia	3	___

GCOM Minor Restricted Electives (9 cr)

Students must select **one grouping** of the following three sets of course offerings.

3D Graphics

GCOM 216	3D Modeling	3	___
GCOM 316	3D Animation	3	___
GCOM 416	Advanced 3D Graphics	3	___

–or–

Digital Design & Production

GCOM 355	Intermediate Computer Graphics	3	___
GCOM 455	Advanced Computer Graphics	3	___
GCOM 457	Digital Prepress	3	___

–or–

Interactive Multimedia

GCOM 366	Dreamweaver/CSS	3	___
GCOM 368	Multimedia Authoring with Flash	3	___
GCOM 466	Advanced Interactive Graphics	3	___

GCOM Minor Electives (6 cr)

Students must choose **six credits** of any other **GCOM** courses (as long as the prerequisites are met) **except** GCOM 452, GCOM 459A, GCOM 459B, and GCOM 469.

Course #	Title	Cr	Gr
GCOM _____	_____	3	___
GCOM _____	_____	3	___